

## ✓ Summer Semester: June 5 - September 5, 2025

[Collapse all](#)

### MSc in Immersive Technologies - Innovation in Education, Training and Game Design

[Announcements for the course will be posted here!](#) 

## ✓ Live Meeting Links and Recordings

### ZOOM Meetings

1. [June 24 at 8 PM Greek Time](#)
2. [August 4 at 8 PM Greek Time](#)

[Presentation for the ZOOM Meeting in June 2025](#)

## ✓ Instructor's Welcome Message



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[Introduction: Let's have some fun! \(Required Submission\)](#) 

To do 

?

## UNIT 1: Elements of Immersion

Duration period : June 9 - 29

Lecture Notes on the [Elements of Immersion](#).

[Elements of Immersion Lecture Notes: Use the information in your posts \(Required Reading\)](#)

To do ▾

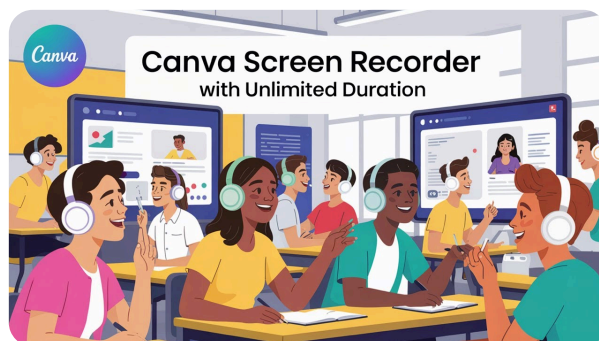
### [Readings for Unit 1](#)

Use the readings in your discussion posts.

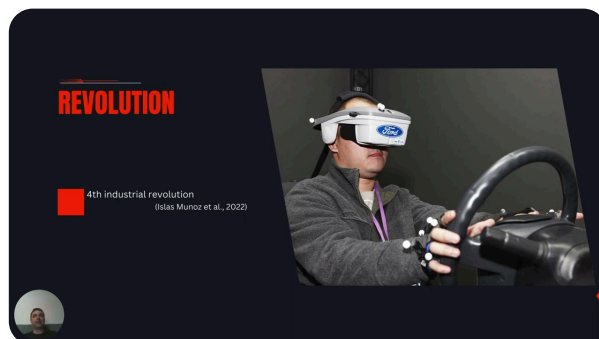
## Tasks

Post your responses by recording a presentation using a webcam and recording your voice on [Canva](#). Remember to include the information from the book resources and readings in your posts.

Watch this video on how to record your presentation.



Here's a video of a student's work from this year:



[Definition of Immersion: Submit for a grade \(Required Task\)](#)

To do ▾

[A Tour of IMT on Spatial: Showcase and Reflect \(Submit for a grade\) \(Required Task\)](#)

To do ▾

[Impact of Immersive Storytelling on Audience Engagement \(Submit for a grade\) \(Required Task\)](#)

To do ▾

[Support Forum](#) 

## UNIT 2: Popular Virtual and Augmented Reality Technologies

Duration period : June 30- July 20

Lecture Notes on the [Popular Virtual and Augmented Reality without headgear](#).

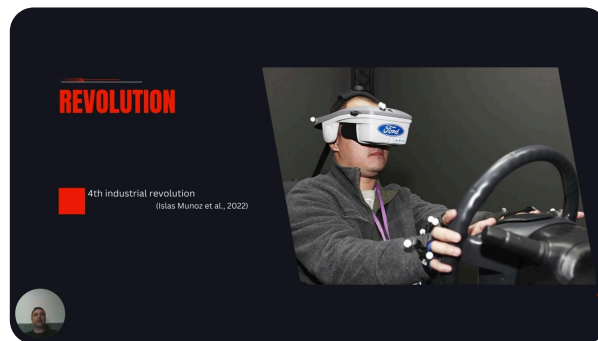
### Tasks

Post your responses by recording a presentation using a webcam and recording your voice on [Canva](#). Remember to include the information from the book resources and readings in your posts.

Watch this video on how to record your presentation.



Here's a video of a student's work from this year:



[Popular Virtual and Augmented Reality Technology Lecture Notes \(Use the information in your posts\)](#)

To do 

[Readings for Unit 2](#)

[Review of Augmented Reality Tools \(Submit for a grade\) \(Required Task\)](#) 

To do 

[Review of Virtual Reality Tools \(Submit for a grade\) \(Required Task\)](#) 

To do 

[Popular Virtual and Augmented Reality Technology and Storytelling\\_\(Submit for a grade\)\\_\(Required Task\)\\_](#) To do [Support Forum](#) 

## UNIT 3: Applications of Immersive Experiences

Duration period : July 21 - August 10

Lecture Notes on the [Applications of Immersive Experiences](#)

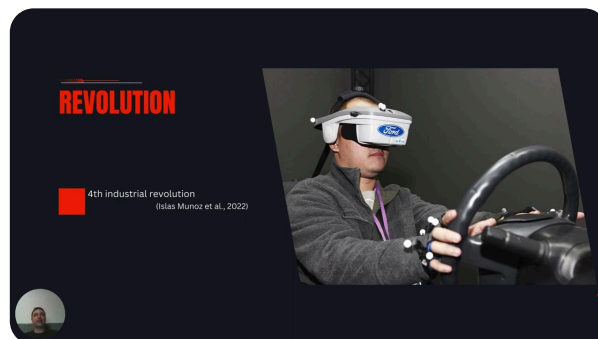
### Tasks

Post your responses by recording a presentation using a webcam and recording your voice on [Canva](#). Remember to include the information from the book resources and readings in your posts.

Watch this video on how to record your presentation.



Here's a video of a student's work from this year:

[Applications of Immersive Experiences Lecture Notes: Use the information in your posts \(Required Reading\).](#)To do [Readings for Unit 3](#)

Cite the readings in your posts.

[Interaction with the World Around Us \(Submit for a grade\) \(Required Task\)](#) 

To do 

[Examples of Immersive Applications in School \(Submit for a grade\) \(Required Task\)](#) 

To do 

[Mitigate the Risks and Challenges \(Submit for a grade\) \(Required Task\)](#) 

To do 

[Applications of Immersive Experiences and Storytelling \(Submit for a grade\) \(Required Task\)](#) 

To do 

[Support Forum](#) 

## ▼ Help with Video Presentations for Units 1-3

[Help Forum for Video Presentations](#) 

## ▼ FINAL PROJECT

Duration period : August 5 - September 5, 2025

[Everything about the Final Project \(Required Reading\)](#)

To do 

[AI for Information \(Required Reading\)](#)


To do 

## List of Projects: Choose One

[Immersive City 2040: Final Project \(Required Reading\)](#)

To do 

[Immersive Narrative in Virtual Reality: Final Project \(Required Reading\)](#)

To do 

[Immersive Storytelling in Augmented Reality: Final Project \(Required Reading\)](#)

To do 

## Instructions

[Instructions for the Final Project](#)

## Required Reading



[Metaversal Explorations - The IMTE2 Virtual World Showcase \(Required Reading\)](#)

✓ Done ▾



[Education in the Metaverse \(Required Reading\)](#)

To do ▾

## Criteria for the Final Project



[Criteria for the Final Project \(Required Reading\)](#)

✓ Done ▾



[Open Forum for Students to Collaborate](#)

Please use this forum to collaborate with your classmates.

## ▼ SUBMISSION AREA

Immersive Technologies Final Project (Required Submission)

**Opens:** Tuesday, 5 August 2025, 12:01 AM

Not available unless: It is after **1 August 2025, 12:05 AM ...** **Show more ▾**

## ▼ Course Evaluation Section

Duration period : (August 31- September 10+10 days)

Please complete the following course evaluations at the end of the course (Course's Evaluation Questionnaire will be anonymous)

Reflection and Feedback Questions (Required Task)

**Opens:** Friday, 5 September 2025, 12:01 AM **Closes:** Tuesday, 9 September 2025, 4:00 AM

These questions are designed to stimulate critical thinking, promote self-awareness and lifelong learning attitudes, identify areas for improvement, and acknowledge and overcome limitations. They should encourage students to reflect deeply on their experiences throughout the course, on both an individual and team level.

Not available unless: The activity [Introduction: Let's have some fun! \(Required Submission\)](#) is marked co... **Show more ▾**

## Course Evaluation Feedback (Required Task)

**Opens:** Tuesday, 5 August 2025, 12:01 AM **Closes:** Tuesday, 9 September 2025, 11:59 PM

The submission of the questionnaire is anonymous.

 Not available unless: The activity [Introduction: Let's have some fun! \(Required Submission\)](#) is marked co... [Show more](#) 